

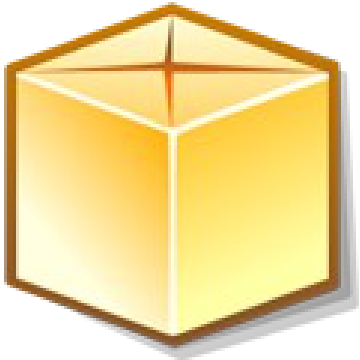


What's new in LuaRocks

Hisham Muhammad
h@hisham.hm

Lua Workshop 2014
Moscow, Russia

What is LuaRocks



Package manager...

- like dpkg (apt-get), RPM, etc.
- like RubyGems, Python eggs, npm, CPAN, etc.



...for Lua modules

- written in Lua (.lua files)
- or binary modules (.so/.dll files)

What does it do

- The usual tasks of a language-oriented package manager
 - Install
 - ...and make sure that Lua will find the module
 - Remove
 - ...and make sure things don't blow up
 - Verify dependencies
 - ...when installing and removing
 - Compile
 - ...because Lua modules may be written in Lua or C (or any other language, but typically C)

How does it work



Command-line tools

- `luarocks` and `luarocks-admin`



Packaging rules specification format

- `.rockspec` files



Package format

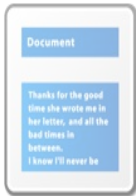
- `.rock` files



Serving packaged modules

- `rocks server`

Up and running in one slide!



```
~$ wget http://lua.org/ftp/lua-5.2.3.tar.gz
~$ tar zxvpf lua-5.2.3.tar.gz
~$ cd lua-5.2.3
~$ make linux; sudo make install; cd ..
~$ wget http://luarocks.org/releases/luarocks-2.2.0.tar.gz
~$ tar zxvpf luarocks-2.2.0.tar.gz
~$ cd luarocks-2.2.0
~$ ./configure; sudo make bootstrap; cd ..
~$ sudo luarocks install luasocket
~$ lua
Lua 5.2.3 Copyright (C) 1994-2013 Lua.org, PUC-Rio
> require "socket"
```

The rockspec format

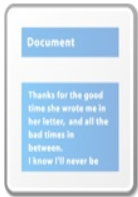


```
package = "midialsa"; version = "1.21-0"
source = {
  url = "http://www.pjb.com.au/comp/luamidialsa-1.21.tar.gz",
  md5 = "072844348e66c04cee42a5b489784453"
}
description = {
  summary = "Provides access to the ALSA sequencer", detailed = "...",
  homepage = "http://www.pjb.com.au/comp/luamidialsa.html",
  license = "MIT/X11"
}
dependencies = { "lua >= 5.1" }
external_dependencies = {
  ALSA = { header = "alsa/asoundlib.h", library = "asound" }
}
build = {
  type = "builtin",
  modules = {
    ["midialsa"] = "midialsa.lua",
    ["C-midialsa"] = {
      sources = { "C-midialsa.c" }, libraries = { "asound" },
      incdirs = { "$(ALSA_INCDIR)" }, libdirs = { "$(ALSA_LIBDIR)" },
    }
  },
  copy_directories = { "doc", "test" }
}
```

Rocks



- A rock contains modules and the rockspec
 - May contain binaries or source code



- *package-version-revision.type.rock*
 - `luafilesystem-1.5.0-2.src.rock`
 - `lpeg-0.10-2.win32-x86.rock`
 - `lxsh-0.8.6-1.all.rock`



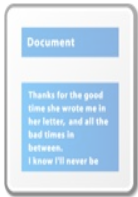
- It's just a zip file with standard contents:
 - Rockspec and **rock_manifest** at the root
 - Subdirectories: **lua/**, **lib/**, **bin/**...



Rocks server



- A location containing `.rock/.rockspec` files
 - Directory with rocks and a `manifest` index file
 - Generate: `luarocks-admin make-manifest dirname`
 - A set of rocks installed locally is called a "rocks tree"



```
~$ luarocks install luasocket \  
  --from=http://example.com/my_repository/
```

```
~$ luarocks install luasocket --from=/usr/local/myrocks/
```

```
~$ luarocks install ./foo-1.0-1.rockspec
```

```
~$ luarocks install http://example.com/foo-1.0-1.rockspec
```


A quick look back at last year's talk

- "LuaRocks - past, present and future"
- Part III- The future
 - Future of the rocks server: curation and scalability
 - LuaDist and Lua for Windows
 - Improving the interplay with distros
 - Further development
 - More extensibility
 - LuaRocks as a library

What has changed this year

- LuaRocks 2.1.2
 - **luarocks doc *foo***
 - improvements on Windows
 - **rocks_provided** so you can preload dependencies
- LuaRocks 2.2.0
 - preliminary support for Lua 5.3
 - **luarocks upload *foo-1.0-1.rockspec***
 - new default rocks server!

luarocks doc

- Documentation for modules: it's important we all want it
- Like in many aspects of the Lua world, there are no standards
- Something is better than nothing, so I came up with some heuristics
 - Is there a **doc** directory? **docs**?
 - `{index|readme|manual}{.htm|.html|.md|.txt|...}`
 - Use the system browser or print it in stdout
 - When in doubt, just list the available docs



rocks_provided

- A table in the configuration file with rocks that are considered "installed" even if they are not in the rocks tree
 - **bit32** in Lua 5.2, **luabitop** in LuaJIT, **utf8** in Lua 5.3...
 - Not sure how to specify **ffi** there
- This *could* evolve into something to be used by distros
 - Let them auto-register Lua modules installed outside of LuaRocks

The big change in the ecosystem

- MoonRocks is now the default rocks server
 - by Leaf Corcoran - <http://rocks.moonscript.org>
- Anyone can upload rocks
 - And host their own server:

```
~$ luarocks install luasocket \
  --from=http://rocks.moonscript.org/manifests/user
```

- Rocks you own go into the root manifest, immediately available for everyone

The screenshot shows the MoonRocks website interface. At the top, there's a search bar labeled 'MoonRocks' with the placeholder text 'Search modules...'. Below this, the page is divided into two columns: 'Recent Modules' and 'Popular Modules'. Each column lists several Lua modules with their names, authors, and download counts. For example, in the 'Recent Modules' section, there are entries for 'mjolnir.bg.grid' (0 downloads), 'mjolnir.chdiza.slateops' (0 downloads), 'luacwrap' (0 downloads), and 'mjolnir_asm.modules' (3 downloads). The 'Popular Modules' section includes 'LuaFileSystem', 'moonscript', 'say', and 'ansicolors'. At the bottom of the page, there is a 'Daily Downloads' section featuring a line graph showing the number of downloads per day, with a y-axis ranging from 500 to 1.5k.

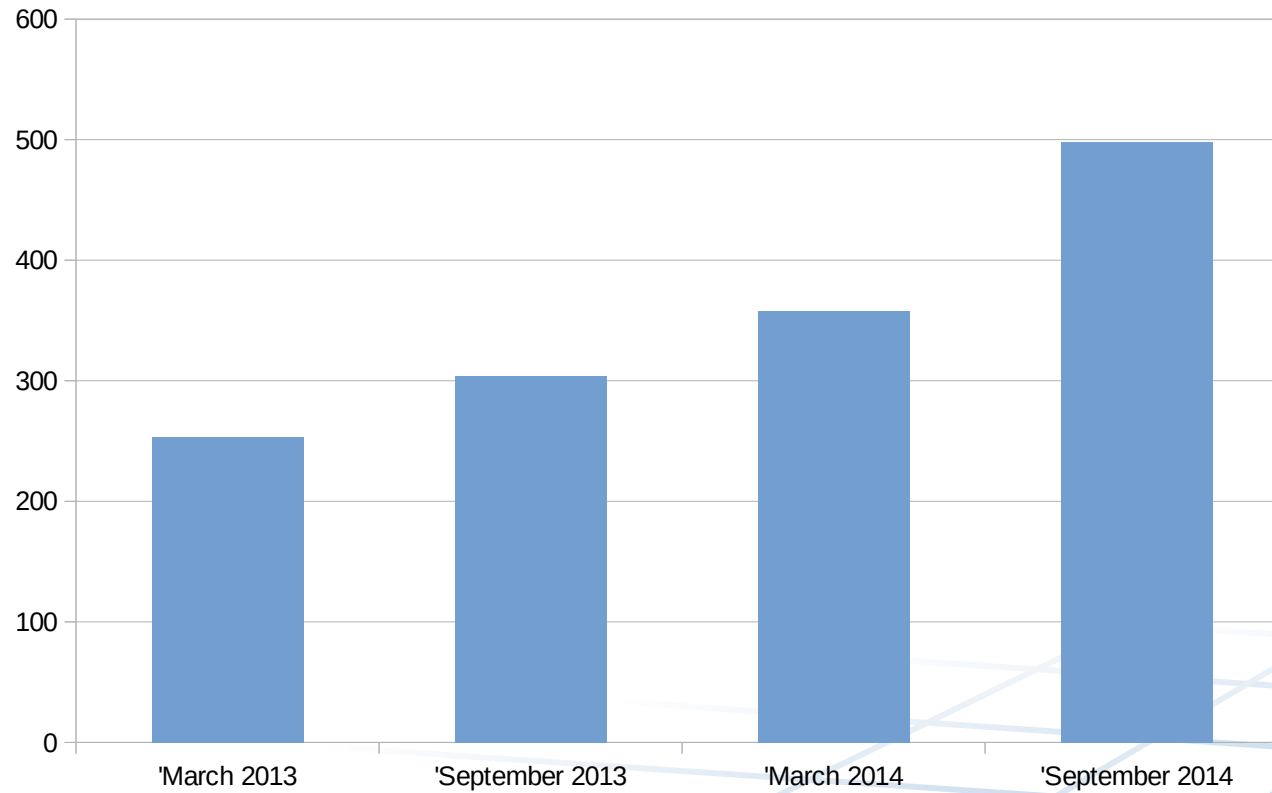
luarocks upload

- Uploads rocks to MoonRocks
 - Go to MoonRocks, create an account
 - Go to Settings, generate an API key

```
~$ luarocks upload ./foo-1.0-1.rockspec \  
  --api-key=i5c02i3s1kcrbd2if2sicd2rf289i23ndck2
```

- It packs a .src.rock file and uploads both the .rockspec and .src.rock to MoonRocks
- API key is saved in your home, no need to reenter it every time

Growth of the repository



Rockspec format

- Limitations of the rockspec format are well-known
 - "builtin" build mode compiles only C89, can't pass custom compiler flags
 - Can't use platform-specific detection for dependencies (pkg-config, etc.)
 - No separation between build/runtime dependencies
 - etc.
- Instead of a big redesign and another freeze, let's make it really extensible

LuaRocks add-ons

- The plan:
 - New kind of dependency that loads LuaRocks add-ons
 - Add-ons may add entries to the rockspec typechecker (new tables, new fields)
 - Hooks in build/install steps for add-ons to run
 - Possibilities: tests, generate docs, etc.
- Let users guide development

Rough proposal

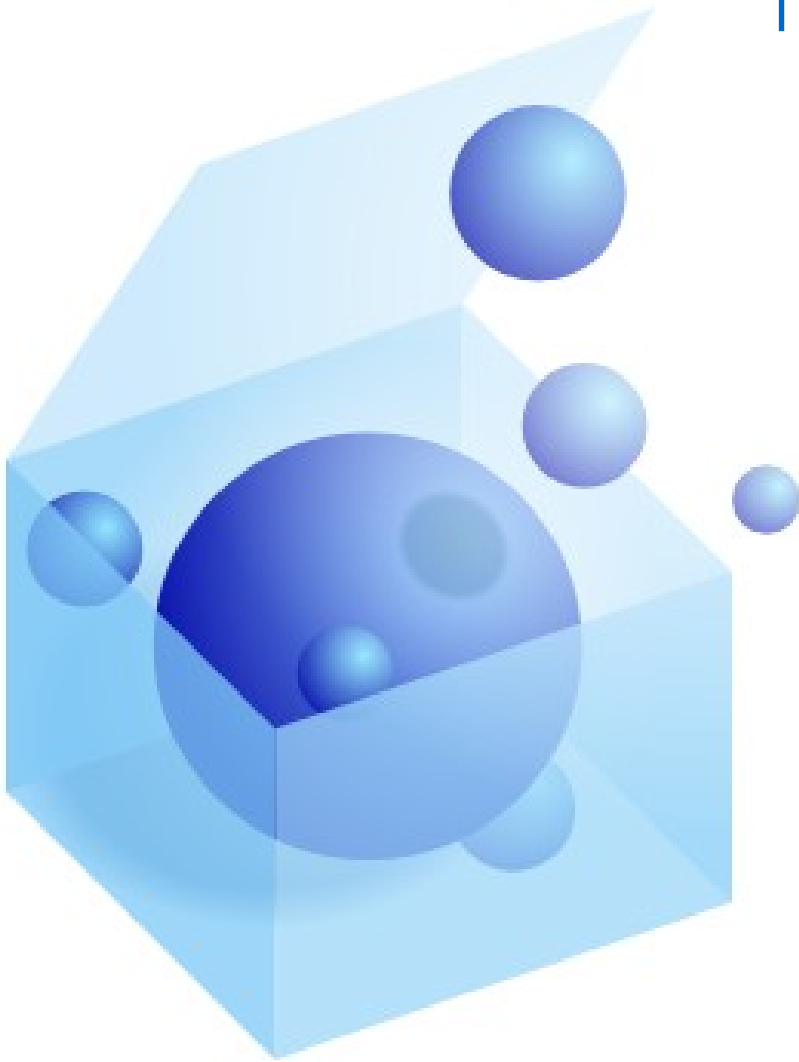
- Namespace: `luarocks.addon.youraddon`
 - Using: `using={"foo"}` loads `luarocks.addon.foo`
 - Lots of details to decide, but now LuaRocks can upgrade itself so we can evolve the `rockspec_format`
 - The future could look like this:

```
rockspec_format = "3.0"
using = {
  "build_dependencies", -- adds support for build-only dependencies
  "busted",             -- ensures Busted is installed, runs tests
  "ldoc",               -- generates docs using LDoc
  "build.ext >= 2.0",   -- example build type extending builtin
}
build_dependencies = { "bin2c >= 1.2" }
build = {
  type = "ext",
  modules = { ["foo"] = { language = "c99", sources = "foo.c" } },
}
doc = { --[[ ldoc specific flags ]]
```

"LuaRocks as a library"

- Embedability
 - Make LuaRocks fully reentrant (remove all global state)
 - This will require a major refactoring
 - Typed Lua is coming for the rescue!
- Let's make LuaRocks extensible and embeddable, like Lua!

Thank you!



<http://luarocks.org>

Contact:
<http://hisham.hm/>
h@hisham.hm
@hisham_hm

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